



McCormick Dementia Services

Advancing community
outreach and support

Roll to 100 Game

Need: Two dice and different coloured markers (one for each player).

Object of the game: To be the player who gets to 100 first.

How to Play:

1. Each player rolls one die. The player with the highest number rolled will go first.
2. The first player rolls both dice at the same time.
3. The total number you roll will be the number of spaces you move.
4. The first player marks an X on the number they land on (in the below example, 8 with their coloured marker).
5. The next player then rolls the dice, moves to the number rolled and marks an X.
6. The first player to get to 100 wins!

See example below



